

JON HUNT

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Portfolio – <https://www.flyingsauceronline.net/>

Talented Artist/Creative Director/Designer with over 20 years design experience in the major-label music industry, game industry, film industry, international advertising agencies and more. Designed vinyl record covers for major labels. Designed and built adventure games for mobile and desktop. Creative direction to teams of all sizes. Great attitude and fleet-of-foot creativity for any design team.

SKILLS

- Game Design
- Music Industry
- Packaging Design
- Film Industry Key Art and Packaging
- Digital Design
- Information Architecture
- Team Lead (design/technology)
- Creative Direction
- Adobe Suite expert (Animate, Photoshop, Illustrator, InDesign, AfterEffects)
- Client Interface
- HTML/CSS
- Posters
- Copy Writing/editing

EXPERIENCE

Creative Director / CCO— Stonelore Inc, Minneapolis, MN 2021-present

Designed art assets, characters and game interface for a video game / entertainment IP currently pitching. Designed all visual aspects including game interface, character design, vehicle design, and collateral materials including posters, pitch decks, game cards and more. Interfaced with programmers and C-level execs to plan, execute and design game.

Album/CD/DVD Designer — Sundazed Inc., Hillsborough, NC 2013-present

Designed 100+ LP and CD covers for a renowned reissue label. Designed web assets, catalogs, and advertising collateral to coordinate with branding of important releases.

Creative Director – BI Worldwide, Edina, MN 2010-2020

Designed and architected large-scale recognition and marketing platforms. Designed animation and games. Branded for clients in all fields from telecom to food service to travel. Collaborated with technical teams and upper management.

Art Director — Cold Open, Los Angeles, CA 2007-2009

Designed key art for movie industry, including movie posters, television posters and advertising, DVD cases, movie branding and more.

Designer, Art Director, Assistant Creative Director 1997-2010

Worked on some of the earliest digital departments in the Twin Cities including the **StarTribune**, **Fallon/Duffy Design** and **marchFIRST**. Continued as Art Director at **Lacek Group** and **MRM McCann**, and Assistant Creative Director at **Thorn Creative**.

EDUCATION

University of MN — Bachelor of Arts Degree

